

GAMECASTING & MEDIA PRODUCTION PORTFOLIO PROJECT

LEVEL UP: Turn your esports program's passion into real-world career skills this semester.

LENGTH: 26+ LESSONS (60 MINUTES EACH)

GRADE LEVELS: 7-12



Key Benefits of the Portfolio Project



Project-Based Learning

Students build a tangible media portfolio (shoutcasting, streaming, overlays) they can send to prospective colleges.



Direct Career Ties

Students experience roles in the booming media and production industry, applying skills like broadcast software and analysis, and scriptwriting.



Affordable Adoption

At just \$1,000 per school with no student participation limit, it is a highly accessible way to incorporate new elective content for the Spring 2026 esports season.



No Classroom Instruction Required

A project designed for after-school instruction, easily run it alongside your esports program on non-competition days.



**PLAYVS
CUP**

Students who complete their projects by March 31st will have the **chance to be featured during the official PlayVS Cup broadcasts** — a huge opportunity for national recognition.

**Request a Free
Demo Packet**

